

Small Old Sawmill Kit for RailWorks

Based on a Sawmill in a Small Town in Eastern Germany
Modeled by Michael Stephan



A kit of five models to model a small old sawmill or any other wooden industrial buildings. Comes with the main building (pictured above), three warehouses of different sizes, and a large, single story shed.

Do not expect too much of these objects, they are pretty simple and have crappy textures that I took with a cellphone camera a long time ago. They look acceptable on medium to far distances though.

System Requirements and Installation:

System Requirements: **RailWorks** needs to be installed, there are no special hard- or software requirements which would go beyond those of the game itself.

Installation:

1. Download the .RWP files and save them in a secure place on your hard disk – just in case you might have to reinstall it at a later time.
2. Launch [RailWorks](#) and select the [Package Manager](#) on the Welcome Screen.
3. Click the [Install](#) button, browse to the file from step one, click [Open](#). The package will be installed now, after which you can already use the new assets in the game!
4. To be able to place the objects in a route, you will first have to enable the [object filter](#) (left-hand mid flyout window, button that shows a blue cube with an orange

triangle) for developer "GreatNortherner", product "SteamEra".

5. You will now find the objects in the left-hand flyout assets browser, listed under Commercial/Industrial Buildings as "Sawmill..."

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You can do repaints of the included objects and you are allowed to distribute them as long as it is free of charge.

If you wish to include the objects in a payware project of yours, please contact us first so we can make a deal.

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One or more textures on this 3D model have been created with images from CGTextures.com. These images may not be redistributed by default, please visit www.cgtextures.com for more information.

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