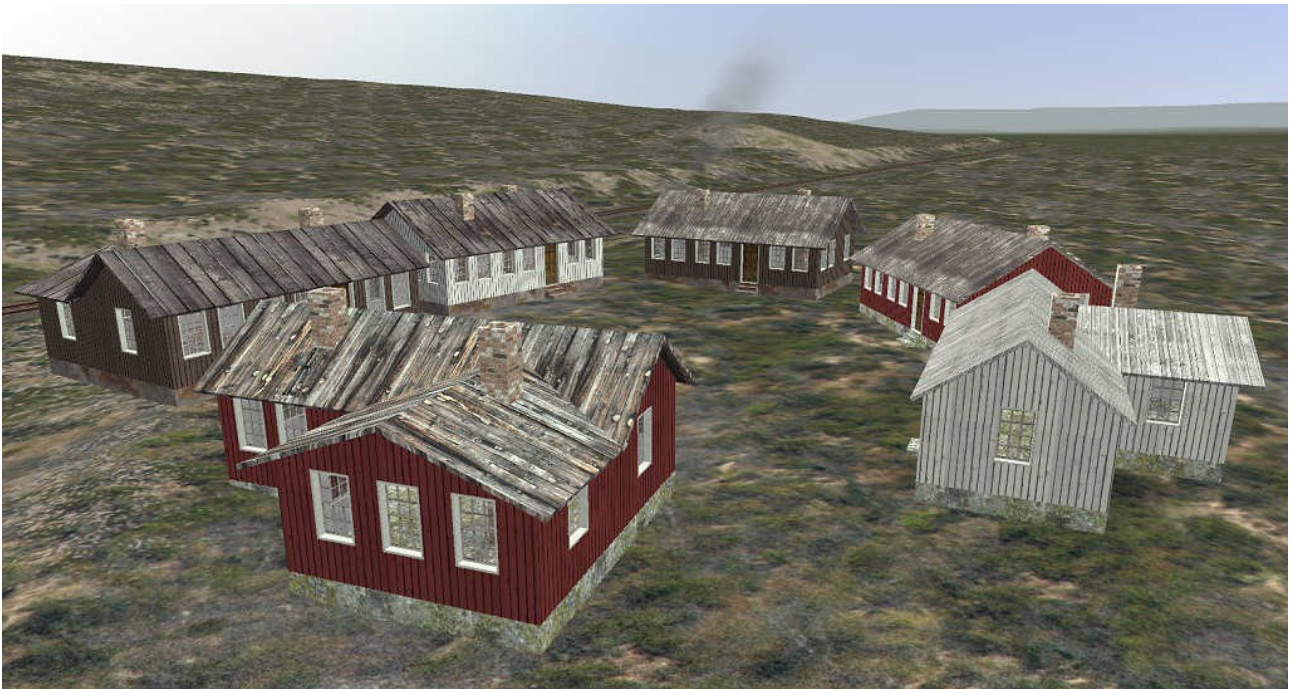


Mining Town Wooden Houses for RailWorks



These are quite highly detailed models (no interior though) of small wooden miners' homes from the small mining town of Widen, WV. They have been built based on pictures and drawings offered to the public by the Buffalo Creek & Gauley historical society. You should visit their website if you are looking for a highly interesting and entertaining 'history lesson' on this mining and logging shortline deep in the mountains of West Virginia: <http://www.buffalocreekandgauley.com/index.html>

Installation:

1. Download the .RWP files and save them in a secure place on your hard disk – just in case you might have to reinstall it at a later time.
2. Launch **RailWorks** and select the **Package Manager** on the Welcome Screen.
3. Click the **Install** button, browse to the file from step one, click **Open**. The package will be installed now, after which you can already use the new assets in the game!
4. To be able to place the objects in a route, you will first have to enable the **object filter** (left-hand mid flyout window, button that shows a blue cube with an orange triangle) for developer "**GreatNortherner**", product "**SteamEra**".
5. You will now find the objects in the left-hand flyout assets browser, listed in the Domestic objects group as "**MiningTown ...**"

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All of the contents of this software are [copyrighted material](#). You may use and include them in route uploads as long as they are free of charge. You may not redistribute the entire software package itself (the .rwp file).

You can do repaints of the included objects and you are allowed to distribute them as long as it is free of charge. Actually, please feel encouraged to repaint these models and publish them. We need more variety in RailWorks!

If you wish to include the objects in a payware project of yours, please contact us first so we can make a deal.

This software is provided to you on an "as is" basis without any express or implied [warranty](#) of any kind.

One or more textures on this 3D model have been created with images from CGTextures.com. These images may not be redistributed by default, please visit www.cgtextures.com for more information.

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