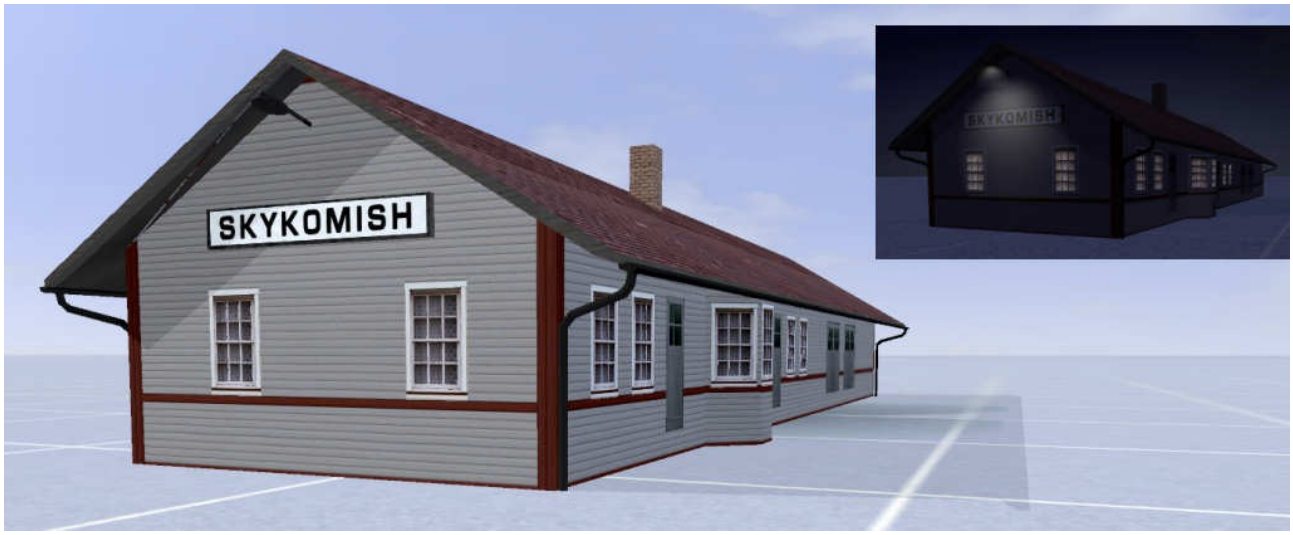
GN Ry. Large Wooden Frame Depots for RW

Modeled by Michael Stephan



A model of a Great Northern wooden frame depot, based on the depots of Skykomish, WA, and Sweet Grass, MT.

These models are not built true to scale, nor do they accurately represent their real-world prototypes. Their dimensions and general appearance should however be close enough.

System Requirements and Installation:

System Requirements: RailWorks needs to be installed, there are no special hard- or software requirements which would go beyond those of the game itself.

Installation:

1. Download the .RWP files and save them in a secure place on your hard disk – just in case you might have to reinstall it at a later time.
2. Launch RailWorks and select the Package Manager on the Welcome Screen.
3. Click the Install button, browse to the file from step one, click Open. The package will be installed now, after which you can already use the new assets in the game!
4. To be able to place the objects in a route, you will first have to enable the object filter (left-hand mid flyout window, button that shows a blue cube with an orange triangle) for developer "GreatNortherner", product "GNRy".
5. You will now find the objects in the left-hand flyout assets browser, listed under Station Buildings as "GN Depot..."

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