

# Marias Pass 1964 Empire Builder EB Scenario

[Updated and bugfixed for TS2014.] Take the eastbound Empire Builder from Whitefish to Shelby. Based on a 1966 timetable and mid-60s consist information. Back then the Builder did only one stop between the two crew change points at Shelby and Whitefish, at Cut Bank, all other stations were only served by GN's secondary transcontinental, the Western Star.

Unlike many other US railroads in the late 60s, the GN still invested in their flagship passenger trains, so your schedule is very tight, your train is long and heavy and has highest priority. Especially on the descent down the east slope the tight schedule will have you constantly adjust throttle, dynamics and air brakes to keep the speed as close to the limit as possible (else you won't make it on time, and their passenger trains being on time is something the GN was always very proud of.)

This scenario features a lot of AI trains with authentic looking consists and thus requires a LOT of free- and payware add-ons. Please make use of RW\_Tools' ability to swap rolling stock if you don't have or want to use some of the add-ons and DLC used by this scenario. I have provided an illustrated tutorial on how to swap rolling stock with RW\_Tools.

For the Empire Builder I am using the new F7 set from the RSC Empire Builder add-on, however due to the passenger car friction bug of that add-on I did not use the coaches, it would have been impossible to make the timetable with them.

By Michael Stephan

## **Add-ons needed to run this scenario:**

### **Tutorial on How to Swap Rolling Stock with RW\_Tools**

For those of you who do not want to run a scenario with all the rolling stock that I have added to the scenario, [Mike Simpson's RW\\_Tools](#) offers you a great and simple way of replacing any unwanted piece of equipment. That way, you can substitute any missing piece of payware equipment, move the scenario to a different time frame, run a Dash-9 instead of a GP9 ... the choice is all yours! Please see this PDF for a detailed how-to guide: [Tutorial\\_RW-Tools\\_Swap.pdf](#)

### **From Golden Age of Railroading:**

[BN and Predecessors Freight Car Packs \(all four required, all freeware\)](#)

[GN PS-1 40ft Boxcars Pack \(freeware\)](#)

[GN 65' Mill Gondola \(freeware\)](#)

[EMD SD7 Great Northern \(freeware\)](#)

[Northern Pacific Icebox Reefers Pack \(freeware RW3 legacy add-on\)](#)

[Low Poly Yard Filler Cars \(freeware\)](#)

### **Dick Cowen's Britkits:**

<http://dickyjim.com/railworks.html>

Great Northern Freight Set #1

Great Northern Freight Set #2

**From DovetailGames / Steam DLC:**

[Marias Pass Route DLC](#)

[GN Empire Builder Rolling Stock DLC](#)

**trainsim.com or RailWorksAmerica's file libraries:**

To download the items listed below, please simply visit one of the two download locations. Then use their file library search function to search for the file names or tags that are listed in green font below.

<http://www.trainsim.com/file.php?cm=SEARCH>

<http://railworksamerica.com/index.php/download-library>

**PASSENGER CARS**

[G-Trax 4-Pack Lightweight Passenger Cars](#)

search the file library at RailWorksAmerica for: [G-TraX 4-Pack Lightweight Passenger Cars](#)

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