

Low-Poly Yard Filler Cars

for Train Simulator 2014 by Golden Age of Railroading



An Assortment of low-poly, low-detail freight car models with small textures that can be used in large numbers to populate yards and distant sidings without killing the game's performance. This is an extended re-release of these models for TS2014.

This pack includes 40' and 50' boxcars, 50' gondolas, and 55t and 70t hoppers. The cars come with a large number of car body textures featuring various railroads of the (Mid-) West that get applied randomly when you place the cars.

Credits: For the production of this add-on, I have used source materials from:

- These models include textures that were created by using pictures found on George Elwood's Fallen Flags website: <http://gelwood.railfan.net/>
- Pictures by the following contributors to this website were used: George Elwood, Dan Bolyard, Dennis Schmidt, Michael Rapchak, Dave Kumenacker, Michael Greer.

System Requirements and Installation:

System Requirements: You need a full installation of RailWorks 5 Train Simulator 2014 to use this add-on. Backwards compatibility to older versions of Railworks cannot be guaranteed.

Installation:

1. Download the .RWP file and save it in a secure place on your hard disk – just in case you might have to reinstall the cars at a later time.
2. Launch [RailWorks](#) and select the [Package Manager](#) on the Welcome Screen.
3. Click the [Install](#) button, browse to the file from step one, click [Open](#). The package will be installed now, after which you can already run your new cars in the game!
4. To be able to place the cars in a scenario, you will first have to enable the [object filter](#) (left-hand mid flyout window, button that shows a blue cube with an orange triangle) for developer "[GreatNorthernner](#)", product "[GNRy](#)"
5. You will now find the cars in the assets browser, listed as "[z lo-poly...](#)"
6. Important: while these cars are technically standard Train Sim freight cars, they have not been tested in live consists. Best use them only as static cars.

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One or more textures on this 3D model have been created with images from CGTextures.com. These images may not be redistributed by default, please visit www.cgtextures.com for more information.

Support & Contact Information:

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