

BN Heritage Offset Side Hopper Megapack for Train Simulator 2013 by Golden Age of Railroading

The Set Includes:

- offset-side 70t hopper models for BN, GN, NP, CB&Q and SP&S
- offset-side 55t hopper models for GN and NP
- each car comes in clean and weathered versions, giving you a total of 21 cars!
- all cars with interactive coal- and many also with gravel loads - you can load/unload them just like the RW-default coal hopper!
- all models equipped with custom couplers
- better realism with slower brakes application, release and recharging
- dynamic car numbers for the use in scenarios

Credits: For the production of this add-on, I have used source materials from:

- Rick Grout, GTraxSims.com (sound files)
- MediaCollege.com (sound files)
- CGTextures.com (image files)

Purchase, Shipping and Returns, Troubleshooting:

On our website you will find a "[Buy Now](#)" button next to each item which is for sale. Clicking on these buttons will add the selected items to a PayPal checkout window. If you want to buy the selected add-on, please follow the instructions in the pay-pal window to complete the checkout process.

Golden Age of Railroading only accepts [Paypal](#) as method of payment.

Your order will be shipped as a download, typically a Railworks RWP file, after Paypal has processed your payment. The download links will be emailed to you as soon as possible, but please allow up to 24 hours to send the email. If you do not hear from us within this time, please send an email to: support@golden-age-rails.com

Returns: As our products are downloads, we cannot offer you refunds as you cannot return the product. In case our products do not work properly or you encounter problems of any sort using our products, we will of course try our best to find a solution and get things to work as they should.

System Requirements and Installation:

System Requirements: You need a full installation of RailWorks 4 Train Simulator 2013 to use this add-on. There are no special hard- or software requirements which would go beyond those of the game itself. Backwards compatibility to older versions of Railworks cannot be guaranteed.

Installation:

1. Download the .RWP file and save it in a secure place on your hard disk – just in case you might have to reinstall the cars at a later time.
2. Launch [RailWorks](#) and select the [Package Manager](#) on the Welcome Screen.
3. Click the [Install](#) button, browse to the file from step one, click [Open](#). The package will be installed now, after which you can already run your new cars in the game!
4. To be able to place the cars in a scenario, you will first have to enable the [object filter](#) (left-hand mid flyout window, button that shows a blue cube with an orange triangle) for developer "[GreatNortherner](#)", product "[GNRy](#)"
5. You will now find the cars in the assets browser, listed as "Hopper 50t/70t ..."
6. All cars will be empty right after placing them in the scenario editor. To load a car, double click on it. When it is highlighted in dark red, tick the little 'cargo' checkbox in the right flyout window. You can also do this for entire consists in one go, all you need to do is to switch on the 'consist select' radio button in the lower left flyout window.
7. These cars have been designed so you can load them while running a scenario. To do that, simply stop the car under a 'bulk freight' cargo transfer point (like the default coal loader) and hit the T key. They will also unload interactively (Shift+T).

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One or more textures on this 3D model have been created with images from [CGTextures.com](#). These images may not be redistributed by default, please visit [www.cgtextures.com](#) for more information.

Support & Contact Information:

Please visit www.golden-age-rails.com for more information, or write an email to contact@golden-age-rails.com.

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