

The New York Division Series

# ERIE Caboose Pack

for DTG Train Simulator by Minerman146

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## 1 Introduction

This pack is part of the New York Division Series by Minerman146. The series has been configured to represent rolling stock that appeared on Erie Lackawanna's New York Division between 1960 and 1976. The purpose of the series is to have a single resource of free-ware rolling stock that can be used in scenerios for the following Steam Workshop Routes: New York Division-Croxtton Ordinary & New York Division-Bergen Line. \*Note that freeware/non-dlc files cannot be used on Steam. Scenarios using this stock will have to be distributed off the Steam Platform, via file share or using enthusiast sites such as <http://railrailworksamerica.com>

Additional Resources and information can be located by performing a web search using the key words: New York Division Train Simulator.

The rolling stock contained within were reproduced from photographs, drawings and builder's plans of the originals. A best effort has been made to represent the car numbers, car type indicators, colors, heralds and graphics. While this models may not contain specific details and hardware for a particular car, elements that could be reproduced were configured for each model.

## 2 Installation and System Requirements

**System Requirements:** Train Simulator must be installed, there are no special hard- or software requirements which would exceed those of the game itself.

### Installation:

1. Download the **RWP file** and save it in a secure place on your hard disk – just in case you might have to reinstall the cars at a later time.
2. Now install the RWP file with Train Simulator's Package Manager. To access that tool, **launch utilities.exe** in the main Train Simulator installation folder.
3. Note: You can find utilities.exe by right clicking on the Train Simulator title in your Steam Library, selecting Properties, and then clicking the "Browse Local Content" button on the "Local Files" tab.
4. Once the Utilities are running, go to the **Package Manager Tab**, click the **Install** button, browse to the file from step one, click **Open**. The package will be installed now, after which you can already run your new cars in the game!

### Using the Cars in Custom Scenarios:

1. To be able to place the cars in a scenario, you will first have to enable the **object filter** for these cars in the scenario editor:
2. Open the left-hand middle flyout panel, click the button that shows a blue cube with an orange triangle.
3. Activate the flyout panel on the right side of the screen, and tick the checkboxes for developer "**Minerman**" and product "**NYDivisionPack**"
4. To find the equipment in the Rolling Stock list, look for the prefix: **(NYD)** before each car.

Naming Conventions for rolling stock examples:

ID	Car Type	Length	Reporting Mark	Car Code	Carnotes
(NYD)	BOX	50ft	EL	XM	
(NYD)	BOX	40ft	DH	XM	
(NYD)	BOX	50ft	EL	RBL	
(NYD)	BOX	50ft	EL	XM	CU = "Cushioned"

## 3 Copyright, Repaints, Distribution, Warranty

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One or more textures on this 3D model have been created with images from CGTextures.com. These images may not be redistributed by default, please visit [www.cgtextures.com](http://www.cgtextures.com) for more information.

## 4 DTG Disclaimer

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