40ft NP Icebox Reefer
For Open Rails

This is a model of a Northern Pacific 40ft icebox reefer, originally built in 3DCrafter for RailSimulator.com's RailWorks game. The model comes ready to run in one paint versions, with open or closed ice hatches, and each car can be run empty or loaded.

The cars' physics should be fairly good, I tried my best at using the latest state-of-the-art settings, but I am really not an expert (quite on the contrary) on this, so it may well be that I missed some crucial parts. However, as it is, the models comes with Bill Prieger's Pro Pack brake settings and friction data (done with Fcalc2). The shape file export and setup was done with Paul Gausden's TrainWorks plug-ins for 3DCrafter.

System Requirements and Installation:

System Requirements: This model will most likely NOT work in Microsoft Train Simulator (even with MSTS-Bin Patch). It should however function fine in Open Rails Train Simulator.

It has a fairly high polycount (12,000 in the near LOD, excluding "freight-anim" objects) and uses large textures, so it might cause problems when used in large numbers on old PCs. However, aggressive distant LODs are included in the model, so overall this model should still work fine on most PCs.

Installation:
1. Extract the ZIP file to your Train Simulator\TRAINS\Trainset folder
2. A new folder, called "GA Reefer-40ft NP" will be created
3. Use RouteRiter or the MSTS Activity Editor to include the cars in your consist(s)
4. The cars are named: "Reefer 40ft NP [cls/open] [mt/ld]"

Copyright, Repaints, Distribution:

All of the contents of this software are copyrighted material. You may use and include them in route or activity uploads as long as they are free of charge. Please do not re-upload this original zip archive to other places, this always makes it very difficult to keep track of things in case I have to do an update for whatever reason.

You can do repaints of the included objects and you are allowed to distribute them as long as it is free of charge. If you wish to include the objects in a payware project of yours, please contact me first.

This add-on is provided to you on an as-is basis. Although unlikely to happen at all, I shall not be held responsible for any damage any part of this software might do to your system.

One or more textures on this 3D model have been created with images from CGTextures.com. These images may not be redistributed by default, please visit www.cgtextures.com for more information.

Support:

For questions and comments, please write to MichaelStephan@gmx.at